### AJAX, fetch, and Axios

Asynchronous JavaScript?

# HTTP Requests in the Browser

- URL bar
- Links
- JavaScript
  - window.location.href = <u>http://www.google.com</u>
- Submitting forms (GET/POST)

All of the above make the browser navigate and retrieve new documents

# HTTP Requests in the Browser

- Often times for each of the above actions, views are stored on the server and served up as HTML pages
- When a user goes to a new page, the browser navigates in totality, refreshing and retrieving a brand new HTML document.
- Each page, since it's a new page, retrieves stylesheets, scripts, files, etc.

#### What is AJAX?

- "Asynchronous JavaScript And XML"
- Making background HTTP requests using JavaScript
- Handling the response of those HTTP requests with JavaScript
- No page refresh necessary
- window.fetch()

- Basically, we are referring to JavaScripts ability to act in a non-blocking manner.
- Imagine if every network request that took time to give us a response blocked any other operations from executing? The entire internet would be at a stand-still

- The initial method developed to deal with asynchronous code was to use callbacks (hello, familiar!) to provide a function to run once a request has been resolved.
- The following code snippet is an example of a callback being used to deal with the result of the async downloadPhoto function

```
downloadPhoto('http://coolcats.com/cat.gif', handlePhoto)
function handlePhoto (error, photo) {
   if (error) console.error('Download error!', error)
   else console.log('Download finished', photo)
}
console.log('Download started')
```

• While callbacks are important to understand, they can lead to something referred to as callback hell:

```
fs.readdir(source, function (err, files) {

    Async action # 1

  if (err) {
    console.log('Error finding files: ' + err)
 } else {
                                                                Action on #1 Result
   files.forEach(function (filename, fileIndex) {
      console.log(filename)
     gm(source + filename).size(function (err, values) { 
                                                                 Async action # 2 using
       if (err) {
                                                                     async #1 Result
         console.log('Error identifying file size: ' + err)
       } else {
         console.log(filename + ' : ' + values)
         aspect = (values.width / values.height)
                                                             Action on # 2 result
         widths.forEach(function (width, widthIndex) {
           height = Math.round(width / aspect)
           console.log('resizing ' + filename + 'to ' + height + 'x' + height)
           this.resize(width, height).write(dest + 'w' + width + '_' + filename, function(err) {
             if (err) console.log('Error writing file: ' + err)
           })
         }.bind(this))
     })
   })
 }
})
```

- To better understand proper asynchronous callback usage, there is a great website called <u>callbackhell.com</u> that does a good job of getting into best practices for composing async callback functions and avoiding the dreaded 'callback hell'.
- We will explore a better option later.

# Why AJAX?

- AJAX allows us to build Single Page Applications (SPAs).
   Via wikipedia:
  - "An SPA is a web application or web site that interacts with the user by dynamically rewriting the current page rather than loading entire new pages from a server"
- SPAs mean no reload or "refresh" within the user interface
  - JS manipulates the DOM as the user interacts
- User experience similar to a native / mobile application

# Wait, what is fetch()?

- The Fetch API provides an interface for fetching resources (including across the network).
- Provides a generic definition of Request and Response objects, as well as other things involved with network requests
- The fetch() method takes one mandatory argument, the path to the resource you want to fetch, and returns a promise that resolves to the response to that request (successful or not).
- You can optionally pass an init options object as second argument (used to configure req headers for other types of HTTP requests such as PUT, POST, DELETE)

# Using fetch()

```
fetch('http://example.com/movies.json')
.then(function(response) {
    return response.json();
})
.then(function(myJson) {
    console.log(JSON.stringify(myJson));
});
```

The simplest use of fetch takes one argument - the path to the resource you want to fetch - and returns a promise containing the response body.

Above, we are fetching a JSON file across the network to print to the console.

#### What is Axios?

- Axios is a promise-based HTTP client for JavaScript. It allows you to:
  - Make XMLHttpRequests from the browser
  - Make http requests from node.js
  - Supports the Promise API
  - Automatic transforms for JSON data

# Using Axios

```
axios.get('http://jsonplaceholder.typicode.com/todos')
   .then(function (response) {
      resultElement.innerHTML = generateSuccessHTMLOutput(response);
   })
   .catch(function (error) {
      resultElement.innerHTML = generateErrorHTMLOutput(error);
   });
}
```

 Above, we are using the axios.get(<uri>) function to send an HTTP GET request to the endpoint that we want to get information from

## Using Axios

- Axios provides more functions to make other network requests as well, matching the HTTP verbs that you wish to execute, such as:
  - axios.post(<uri>, <payload>)
  - axios.put(<uri>, <payload>)
  - axios.delete(<uri>, <payload>)
- You can also pass a config object instead:

```
axios({
    method: 'get',
    url: '<u>http://dummy.data'</u>
    responseType: '<insert response type, e.g. stream>'
})
```

### Using Axios

 In order to use Axios, you can simply npm install axios in your project and either import or require it to use.

#### Fetch vs Axios

- Fetch API is built into the window object, and therefore doesn't need to be installed as a dependency or imported in client-side code.
- Axios needs to be installed as a dependency. However, it automatically transforms JSON data for you, thereby avoiding the two-step process of making a .fetch() request and then a second call to the .json() method on the response.
- There is a good medium article outlining some more differences here: <u>https://medium.com/@thejasonfile/fetch-vs-</u> <u>axios-js-for-making-http-requests-2b261cdd3af5</u>